

# Andrew Lethbridge

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## EDUCATION

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**Rhode Island College** | Providence, RI

Bachelors of Arts | Computer Science

- GPA 3.9

## RELEVANT COURSES AND SKILLS

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**Courses:** Software Engineering, Data Structures, Object Oriented Design, Analysis of Algorithms

**Programming Languages:** Python, Java, C#

**Web/Mobile Development Skills:** React Native, HTML, CSS, Javascript, Google Firebase, Ionos Web Hosting,

FileZilla **Game Engines:** Unity Engine

## EXPERIENCE

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**YouROK | Mobile Application Developer Intern Sep 2023 - May 2024**

- Utilized the C# programming language in conjunction with Unity 3D to create a mobile application game which also tracks a user's mood and mental health as they play through interactive questions and experiences.
- Created UI for users to login or create their profile and ensured the entered information was correctly sent to the back end API.
- Fixed bugs and issues related to the user experience in the game and app.

## PROJECTS

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**Fitness App** | React Native, JavaScript, Typescript, Node.js, Express, Google Firebase

- Fitness app that allows users to record food logs and track workout activities.

**Covid App** | Python, MySQL

- Developed during COVID-19, the application allows users to enter location information and get relevant COVID-19 data such as infection rates and vaccination rates.

**Mobile Game** | C#, Unity Game Engine, Blender, GIMP Photoshop, Google Firebase

- A mobile game developed for people of all ages. Google Firebase was used to store player information and C# was used to program game logic.

**Personal Website** | HTML, CSS, Javascript, Ionos Web Hosting, FileZilla

- A personal website containing a portfolio of my past work, my transcript and a write up about myself.

## WEBSITE

<https://www.andrewlethbridge.com/>